# Michaela Lewis

UX & CX, Research & Design | Richmond, VA <u>LinkedIn | Portfolio</u>

Experience designer & researcher (1 YOE) with psychology background seeks to combine technical tools with visual and systems design skills to create data-driven experiences.



### M.S., Human Factors in Information Design

Bentley University, starting September 2025

### **B.S., Psychology**

Virginia Commonwealth University, graduated May 2025



#### **Design Research Intern**

Feel, Los Angeles, CA / June 2025 - July 2025

Feel is a creative technology startup making emotional well-being accessible through wearable technology & an affective conversational interface.

Completed comprehensive analysis (2k+ qualitative data points) of competitor products for benchmarking, utilized an agentic Al system for efficiency.

## User Experience (UX) Design Intern

Lillup, San Francisco, CA/May 2025 - June 2025

Lillup is a research & engineering company, offering custom B2B platform services.

Designed high-level information architecture maps for onboarding processes. Synthesized company documentation into data flows for future algorithmic development.

## **Research Assistant Internship**

<u>Green Lab</u>, Virginia Commonwealth University/ Jan 2025 – May 2025

PI Dr. Jeffrey Green conducts research on underlying processes & prosocial effects of nostalgia, intellectual humility, & gratitude.

Supported graduate student research through facilitating study sessions, following research protocol & collecting participant data (quantitative & qualitative).



#### **Skills**

Software: Figma & Figma Dev Mode, Adobe Creative Suite (InDesign / Illustrator / Photoshop), Miro, Qualtrics, RedCap, SPSS, Tableau, Excel

Design: front end coding, ADA / WCAG inclusive design standards, design systems, wireframing & prototyping (high & low fidelity), product & design concept development

Research: Qualitative user research methods, Al research tools & application, usability testing, data analysis & application of insights, quantitative research methods, benchmark/ baseline